EXALTED

Player Name _____ Nature _____
Concept _____ Caste _____
Anime _____

ATTRIBUTES

Strength	●○○○○	Charisma	●○○○○	Perception	●○○○○
Dexterity	●○○○○	Manipulation	●○○○○	Intelligence	●○○○○
Stamina	●○○○○	Appearance	●○○○○	Wits	●○○○○

ABILITIES

Dawn		Zenith		Twilight	
❑ Archery	○○○○○	❑ Endurance	○○○○○	❑ Crafts	○○○○○
❑ Brawl	○○○○○	❑ Performance	○○○○○	❑ Investigation	○○○○○
❑ Martial Arts	○○○○○	❑ Presence	○○○○○	❑ Lore	○○○○○
❑ Melee	○○○○○	❑ Resistance	○○○○○	❑ Medicine	○○○○○
❑ Thrown	○○○○○	❑ Survival	○○○○○	❑ Occult	○○○○○
Night		**Eclipse**		**Specialties**	
❑ Athletics	○○○○○	❑ Bureaucracy	○○○○○	❑ _____	○○○○○
❑ Awareness	○○○○○	❑ Linguistics	○○○○○	❑ _____	○○○○○
❑ Dodge	○○○○○	❑ Ride	○○○○○	❑ _____	○○○○○
❑ Larceny	○○○○○	❑ Sail	○○○○○	❑ _____	○○○○○
❑ Stealth	○○○○○	❑ Socialize	○○○○○	❑ _____	○○○○○

ADVANTAGES

Backgrounds

_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○

Willpower

○○○○○○○○○○
❑❑❑❑❑❑❑❑❑❑

Virtues

Compassion	Temperance
●○○○○	●○○○○
❑❑❑❑❑	❑❑❑❑❑

Conviction	Valor
●○○○○	●○○○○
❑❑❑❑❑	❑❑❑❑❑

Virtue Flaw

Limit Break

❑❑❑❑❑❑❑❑❑❑

Essence

●○○○○○

			Committed
Personal			
Peripheral			

Anima Banner

- ❑ Weak Caste Mark 1-3 motes
- ❑ Strong Caste Mark 4-7 motes
- ❑ Mild Aura 8-10 motes
- ❑ Bonfire Aura 11-15
- ❑ Iconic Aura 16+

Anima

WEAPONS & ARMOUR

Armour

Armour Type: _____
Armour (B/L): (/) Fatigue: _____ Mobility: _____
Commitment: _____ Slots: _____

Weapons

Weapon	Speed	Acc	Damage	Defense	Rate	Range

HEALTH

Soak

B: _____ L: _____ A: _____

-0 Bruised	❑❑❑❑❑❑
-1 Hurt	❑❑❑❑❑❑
-2 Wounded	❑❑❑❑❑❑
	❑❑❑❑❑❑
-4 Crippled	❑
Incapacitated	❑

Charms

Charm	Cost	Duration	Type	Effect

Combos

Combo	Cost	Charms

Sorceries

Sorcery	Cost	Duration	Type	Effect

EXPANDED BACKGROUNDS

ARTIFACTS

Artifact	Description

SPECIALTIES

❑		○○○○○
❑		○○○○○
❑		○○○○○
❑		○○○○○
❑		○○○○○
❑		○○○○○
❑		○○○○○
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❑		○○○○○
❑		○○○○○
❑		○○○○○
❑		○○○○○
❑		○○○○○

ALLIES

BACKING

CONTACTS

FAMILIAR

FOLLOWERS

INFLUENCE

MANSE

MENTOR

RESOURCES

EXPERIENCE

Total: _____ Total Spent: _____

Spent on: _____

POSSESSIONS

Gear (Carried)	Equipment (Owned)

DESCRIPTION

Age: _____

Gender: _____

Hair: _____

Eyes: _____

Skin: _____

Height: _____

Weight: _____

Home Town: _____

HISTORY

Prelude